

By the End of Year 2

By the end of Year 2:

Number and Algebra

- Investigate number sequences, initially those increasing and decreasing by twos, threes, fives and tens from any starting point, then moving to other sequences.
- Recognise, model, represent and order numbers to at least 1000.
- Group, partition (a way of working out maths problems that involve large numbers by splitting them into smaller units so they're easier to work with) and rearrange collections up to 1000 in hundreds, tens and ones to facilitate more efficient counting.
- Explore the connection between addition and subtraction.
- Solve simple addition and subtraction problems using a range of efficient mental and written strategies.
- Recognise and represent multiplication as repeated addition, groups and arrays.
- Recognise and represent division as grouping into equal sets and solve simple problems using these representations.
- Recognise and interpret common uses of halves, quarters and eighths of shapes and collections.
- Count and order small collections of Australian coins and notes according to their value
- Describe patterns with numbers and identify missing elements.
- Solve problems by using number sentences for addition or subtraction.

Measurement and Geometry

- Compare and order several shapes and objects based on length, area, volume and capacity using appropriate uniform informal units.
- Compare masses of objects using balance scales.
- Tell time to the quarter-hour, using the language of 'past' and 'to'.
- Name and order months and seasons.
- Use a calendar to identify the date and determine the number of days in each month.
- Describe and draw two-dimensional shapes, with and without digital technologies.
- Describe the features of three-dimensional objects.
- Interpret simple maps of familiar locations and identify the relative positions of key features.
- Investigate the effect of one-step slides and flips with and without digital technologies.
- Identify and describe half and quarter turns.

Statistics and Probability

- Identify practical activities and everyday events that involve chance.
- Describe outcomes as 'likely' or 'unlikely' and identify some events as 'certain' or 'impossible'.
- Identify a question of interest based on one categorical variable (a variable that can take on one of a limited, and usually fixed, number of possible values). Gather data relevant to the question.
- Collect, check and classify data.
- Create displays of data using lists, table and picture graphs and interpret them.

Directly from the Australian Curriculum:

By the end of Year 2, students recognise increasing and decreasing number sequences involving 2s, 3s and 5s. They represent multiplication and division by grouping into sets. They associate collections of Australian coins with their value. Students identify the missing element in a number sequence. Students recognise the features of three-dimensional objects. They interpret simple maps of familiar locations. They explain the effects of one-step transformations. Students make sense of collected information.

Students count to and from 1000. They perform simple addition and subtraction calculations using a range of strategies. They divide collections and shapes into halves, quarters and eighths. Students order shapes and objects using informal units. They tell time to the quarter-hour and use a calendar to identify the date and the months included in seasons. They draw two-dimensional shapes. They describe outcomes for everyday events. Students collect, organise and represent data to make simple inferences.